# Designing embodied experiences in mixed-reality spaces

### **Workshop Leaders**

Joris Weijdom Kris Rekers Mária Júdová

#### Date

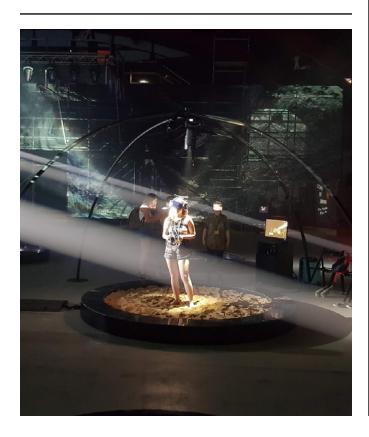
10-16 June 2023

#### Location

H40, Bubenské nábřeží 306/13, 170 00 Praha 7

## **Target Participants**

Professionals and students from the field of dramaturgy, scenography, digital art, media art, and design with an interest in immersive technologies.





## **Workshop Description**

Virtual reality (VR) and Metaverse platforms offer new opportunities for artists to design and experience unique worlds, spaces, and environments in real-time. VR, combined with mixed-reality (MR), allows artists to combine physical and virtual elements to create immersive and interactive experiences, opening new possibilities for artists working in the context of scenography and architecture to express their creativity.

The workshop focuses on exploring, designing, and sharing these mixed-reality spaces as performative experiences. It provides a supportive and collaborative environment for artists to push the boundaries of traditional scenographical practice and experiment with motion tracking technologies, 3D scanning, and location-based multi-user Social VR setups. Participants can collaborate with peers and share their unfinished creations with a broader audience, regardless of their experience level.

The workshop offers a unique opportunity for artists to explore this new medium and discover its potential and relevance for their artistic practice.

# About the Workshop Leaders

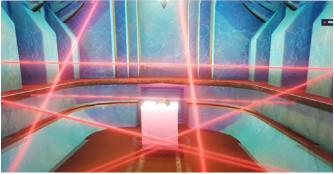
Joris Weijdom is a mixed-reality experience researcher and designer who focuses on interdisciplinary creative processes and performativity. He designs performative MR installations, explores embodiment and presence in performative MR experience design. He is developing the HKU Artistic eXpanded Reality Lab, teaches at HKU University of the Arts Utrecht, and is conducting a PhD project that explores Social VR platforms for interdisciplinary creative collaborations in professional and educational settings.

Kris Rekers, also known as Medra, is the founder of Creator Jam, an art collective in the virtual world of NeosVR. The collective has facilitated the creation of over 600 virtual worlds and has had over 3000 participants and visitors in its two primary events. Creator Jam has been running for three years and is the longest-running virtual reality collaborative creator event in the metaverse. The collective promotes open source and gifting culture and offers a safe space for creativity, education, and friendship.

Mária Júdová is a visual artist who explores the potential of technology in her works. She specializes in the intersection of digital and performance arts, creating interactive installations, VR experiences, and audio-visual performances. She holds a BA in Digital Media from the Academy of Arts (SK) and an MA from the Center for Audiovisual Studies (CZ). Júdová has worked with well-known organizations such as Choreographic Coding Lab (DE) and Rambert Contemporary Dance Company (UK) and has exhibited her work at various events and festivals worldwide. She has won awards from Japan Media Arts Festival (JP), B3 Biennale (DE), Nexon Computer Museum (Korea), and Zealous (UK).







# Participation in this workshop requires

The ideal participant for a technology-focused art workshop should possess a tech-savvy attitude and digital content creation skills, with experience in real-time 3D computer graphics being beneficial. They should be interested in implementing these technologies into their art practice and be willing to learn new technical skills. Participants should also be comfortable working iteratively and collaborating with other artists, with a commitment to co-create for the workshop's full duration. Additionally, they should be interested in designing interactive experiences that involve the participating audience members and incorporate their bodies into the design process.

#### Workshop Fee

2000 CZK / 80 € (approx.)

A limited number of 36Q°+H40 workshop places will be made available free of charge to selected Czech applicants, thanks to the support of the EU Czech Economic Recovery Plan.

**Application** 

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